

Early Birds 2.0

Worldwide

FLIGHTDATA SLOT 6

a) Date	15/08/2020 – 27/08/2020	e) Min dist. ILP to goals	3km
b) Sunrise / Sunset	See official SR & SS	f) Launch period	Pilot's choice
c) PZs in force	N/A Common sense required	g) Briefing times	See Watchmefly.net
d) Launch area	Pilot's choice / Marker #1	h) Solo flight	No
		i) Search period	4Hrs.

TASK Nr. 1, MAXIMUM DISTANCE DOUBLE DROP

Logger: Goal #1 & #2 / Marker #2 & #3

a) Marker colour	-	
b) Task/Marker order	In order (Marker #2 in Scoring area A must be before marker #3 in scoring area B)	
c) Marker drop	-	
e) Scoring p/a/as	-	
f) Task data R15.18.2	a. Description scoring area(s)	Scoring area A & B. See description below.

Scoring area A: 2km radius of coordinates in Goal #1. The coordinates of goal #1 must be minimum 3km, and maximum 4km away from your launch point in marker #1.

Scoring area B: 500m radius of coordinates in Goal #2. The coordinates can be maximum 3km away from your coordinates in Goal #1.

Declaration Goals #1 & #2 must be made into the logger before take-off.

Longest distance between Marker #2 and Marker #3 is best.

Loggermarks outside scoring areas = No result. Disrespecting of the distances set above to goal-declarations = No result.

TASK Nr. 2, FLY ON

Logger: Goal #3 / Marker #4

a) Marker colour	-	
b) Task/Marker order	In order	
c) Marker drop	-	
e) Scoring p/a/as	-	
f) Task data R15.5.2	a. Method of declaration	Into logger before Marker #3
	b. Number permitted Goals	1
	c. Goals available for declarations	Any coordinate
	d. Min/Max dist. previous mark to goal	2 / 3 km

You will be scored in 2D.

TASK Nr. 3, HESITATION WALTZ

Logger: Goal # / Marker #5

a) Marker colour	-	
b) Task/Marker order	In order	
c) Marker drop	-	
e) Scoring p/a/as	-	
f) Task data R15.3.2	a.	See note, and explanation on page 2!

Note: The HWZ-goals are all crossings of Northing & Easting UTM-gridlines with both EVEN coordinates ending on '00'. (e.g. 5400/8600) in the airspace with inner circle R2km and outer circle R5km of your Marker #4 in Task #2.

You will be scored in 2D.

TASK Nr. 4, HESITATION WALTZ

Logger: Goal # / Marker #6

a) Marker colour	-	
b) Task/Marker order	In order	
c) Marker drop	-	
e) Scoring p/a/as	-	
f) Task data R15.3.2	a.	See note, and explanation on page 2!

Note: The HWZ-goals are all crossings of Northing & Easting UTM-gridlines with both ODD coordinates ending on '00'. (e.g. 5300/8500) in the airspace with inner circle R2km and outer circle R5km of your Marker #5 in Task #3.

You will be scored in 2D

Explanation of the EVEN en ODD coordinates.

TASK 3:

EVEN = Red.

$\underline{6600}/\underline{5600} - \underline{6800}/\underline{5600} - \underline{7000}/\underline{5600} - \underline{6600}/\underline{5400} - \text{etc.}$

TASK 4

ODD = Green.

$\underline{6700}/\underline{5700} - \underline{6900}/\underline{5700} - \underline{6500}/\underline{5500} - \underline{6700}/\underline{5500} - \text{etc.}$

